

NBA BWB Europe Coaches' Chalk Talk

Patrick Hunt - "Learning as an Experience"

- Learning is a chance in behaviour due to experience. Coaches are responsible for providing the experience
- Humorous start by saying this is a challenge because you have American, Australian and British English! Good line for future clinics with diverse speakers.
- As coaches, have to continuously analyse and unpack your experiences.
- Coaches are responsible for analysing the experience to create more effective measurements for players.
- After every session, must evaluate it. Both coach and player feedback is critical.
- How do we measure coaching effectiveness? Meaningful engagement, effective listening & building and maintaining relationships.
- How you think is how you feel, how you feel is how you act.
- Reflective task. In pairs (player or coaches) speak for 30 secs, talking about your practice performance (could be from the perspective of either the coach or player). Then the partner has to give the briefing back of what they said, but in 15 secs.
- Always use a circle for group/ coaching staff meetings. Less threatening and no positions of authority.
- What did we do well? What could be even better as opposed to saying what was bad/ what do we need to improve? Subconsciously we all remember our latest screw-ups.

Justin Bokmeyer - "Leadership Philosophy"

- In all organisations and at any level, it stands out if you don't have a leadership philosophy
- A leadership philosophy is essentially looking at what your core values and purpose is.
- With players can ask them to think about their most significant role model. Why are they your role model? This will often result in 2 or 3 values being highlighted.
- The developmental experiences in your life help shape your core values
- Leadership Model. Personal readiness for development - development experiences - new capacities and knowledge & reflection + time = leader development
- Key is reflection. IDP = Individual development plans
- Feedback loop is IDP. In any club or academy system, idea is to set players two tactical, two tech, two psychological, two academic and two physical goals.
- Character is defined as the personal strengths and virtues which enable people to understand and do what is best to benefit themselves, their team and the world around them.
- We have a great mission than just coaching basketball players. They are people who will contribute to society and therefore we have a significant role as coaches.